

Steam Bending a Designer Maker Chair with Charlie Whinney

June 6-7, 2020

NOTE: This is a lecture class, so you do not need to bring any tools. You only need to bring paper and pencil to take notes.

Saturday

Introduction to the project
Steam-bending masterclass
2D & 3D Bends
Twisting and Splitting
Hot laminating
Create brief for our chair, basics of sustainable design
Prototype making sessions making – proof of concepts
Final designs

Sunday

Together we make the parts for the new chair(s)
Assembly and Shaping
Sitting Test
Review design, costings, carbon, comfort etc...
Next steps, how to make the perfect chair!
Debrief

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